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AGETEC'S RPG MAKER™ 2 Gives Game Players Their First Opportunity to Prove Themselves as 3D Game Designers

SUNNYVALE, CA - April 10, 2003 - Agetec Inc., a leading publisher of video games, today announced that the fifth installment to their **Designer Series** of game creation software, **RPG MAKER™ 2** for the PlayStation®2 computer entertainment system will be published in September, 2003 for an estimate retail price of \$49.99.

This highly anticipated sequel to **RPG MAKER** for the PlayStation® computer entertainment system was originally slated as a Q4 2002 release. After extensive research and tuning to the game engine software, it is finally nearing the final stages of completion. **RPG MAKER 2** is not just a sequel, but also a revolutionary leap forward for the *Agetec Designer Series* of titles. Most notably, the game has moved into the 3D realm, and does so by harnessing the power of the PlayStation®2 computer entertainment system.

Using the power of the PlayStation®2 computer entertainment system to back this truly unique title, **RPG MAKER 2** offers everything players could need to bring their own fantasy game worlds to life. Players can build original worlds from scratch using a variety of 3D tools that include: a character editor, map creation tools, visual FX editor, script editor, and monster animation. By providing fully rendered 3D models for all the characters, monsters, backgrounds, and items, **RPG MAKER 2** lets the players have the freedom to write their own stories and use **RPG MAKER 2** to make them come to life. No other title in the history of video games has ever provided this much incentive for gamers to use every ounce of their creativity! This is the closest most gamers will get to a full Development Kit for the PlayStation®2 computer entertainment system in their lives.

"**RPG MAKER 2** is a blank palette only limited by the creativity of the gamer," said Hide Irie, President of Agetec, Inc. "Every conceivable tool gamers will need to create the RPG of their dreams is included."

Highlighted *RPG MAKER 2* features include:

Beginner, Intermediate, and Advanced Modes - for budding game designers or seasoned pros!

Total Player Control - they write the story, design the levels, select the characters, and literally set the stage for adventure! With over 200 characters and enemies, more than 250 objects, and an infinite number of Magic/Skill abilities, weapons, equipment, and items to create; the possibilities are endless!

In-game Help Feature - anytime a player requires explanations regarding the creation process, they can simply press the START button to ask the in-game Helper Characters.

Ready-for-Play RPG - a sample game is included, created by members of the Dragon Warrior™ production staff using the *RPG MAKER 2* construction software; showing players examples of what can be done with the *RPG MAKER 2* technology!

Keyboard Compatible - since the PlayStation®2 is USB port compatible, there are a number of keyboard accessories available for the players to hook up making scripting infinitely easier.

Import Digital Camera Images - Sony Picture Paradise™ is a middleware product that enables the player to download their digital pictures into *RPG MAKER 2* so they may use them in their game.

Full Camera Control - a fully functional camera system allows the player to direct dramatic cinema-style events and multiple perspective battles.

Real-time Environment Effects - add that extra touch of realism with customizable real-time weather and time-of-day effects.

Exceptional Sounds - add sound effects, environmental, and background music to set the mood of the adventure.

3D Map Creation - design and build entire continents using a wide variety of terrains and texturing tools!

Building / Dungeon Editor - allows players to create buildings and dungeons brick-by-brick or with pre-made walls and textures!

8MB of Storage - compared to the original RPG Maker, more than sixty times the amount of game data can now be stored on a single Memory Card (8MB) (for PlayStation®2). This allows ambitious game makers an unbelievable amount of room to create games to their hearts' content.

About Agetec Inc.

Agetec is a world-class publisher of award-winning software and hardware accessories for the North American video game market. Agetec is introducing three of its most innovative and technically advanced games this year with Magic Pengel: The Quest for Color, Armored Core: Silent Line, and *RPG MAKER 2* for the PlayStation®2. Agetec publishes many well-known brand titles, including: "The Adventures of Cookie & Cream," "Bass Landing," "RPG Maker," and the "Armored Core" game series as well as the growing list of titles found in the A1 Games series.

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